

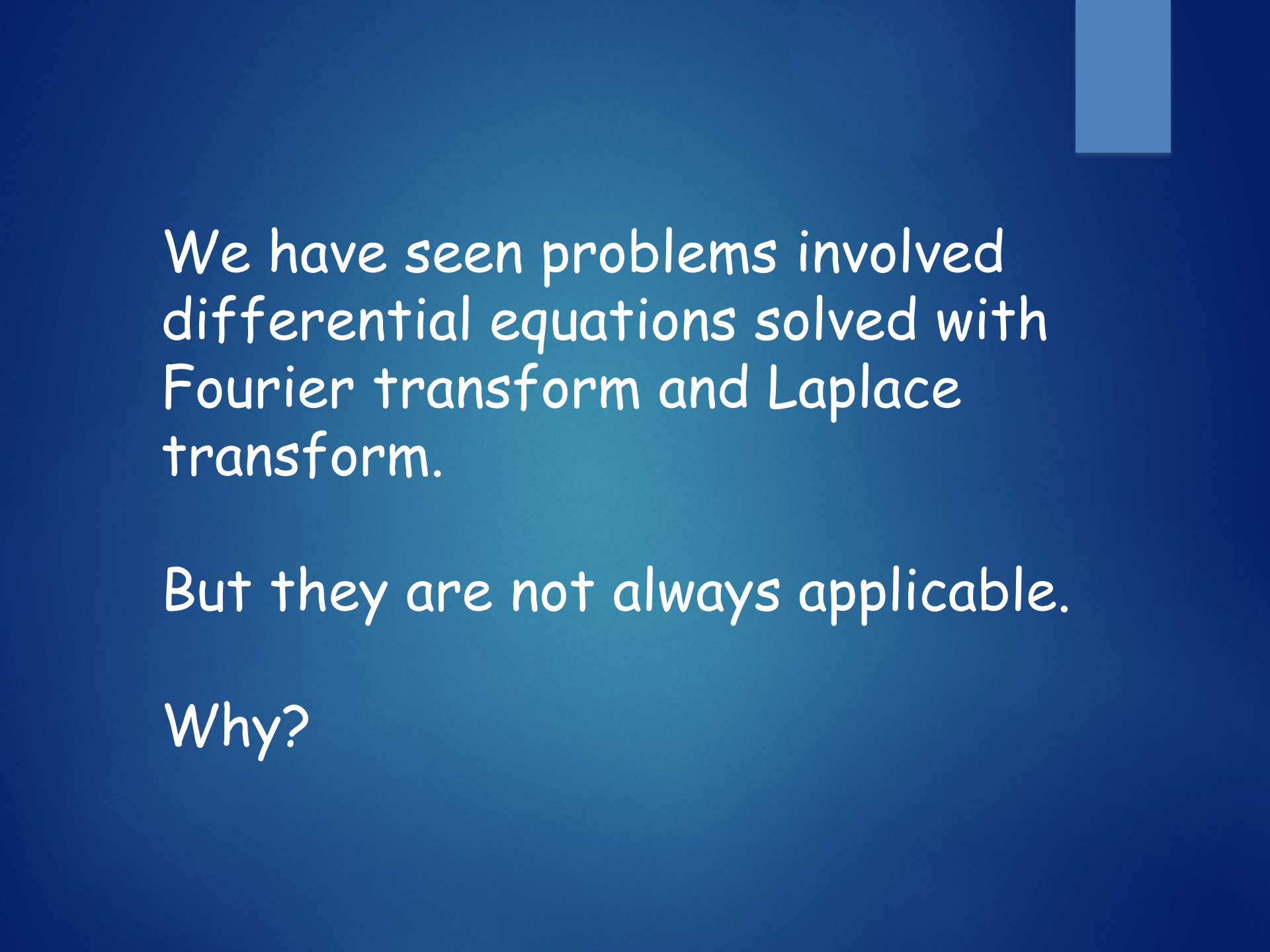
ECE3340

Numerical Methods for Differential Equation  
Systems

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*Note: PPT file is the main outline of the chapter topic –  
associated Mathematica file(s) contain details and assignments*

# Introduction



We have seen problems involving differential equations solved with Fourier transform and Laplace transform.

But they are not always applicable.

Why?

- Sometimes, differential equations have to be numerically calculated (solved) directly in the time domain:
  - non-linear system that is not reducible to integrable solution (we talked about this)
  - no analytic response model known, or
  - too complicated for “finesse” approach and “brute force” must be used ← very common, more often than not, especially with complex boundary or initial conditions .
- Functions (entities of interest) and the derivatives are not or cannot be known analytically, and thus must be numerically approximated.
- A method to approximate is **finite difference**: a numerical approach to calculate differentiation when they are not analytically known or too complicated to calculate by other means.

Note this key concept

# A quick example of FD

- Key concept: **differentiation** vs. **finite difference**

analytic

$$\left. \frac{df}{dx} \right|_{x=x_i} = \lim_{h \rightarrow 0} \frac{f[x_i+h] - f[x_i]}{h}$$

numerical

$$\left. \frac{df}{dx} \right|_{x=x_i} \sim \frac{f[x_i+h] - f[x_i]}{h}$$

$$\left. \frac{d^2f}{dx^2} \right|_{x=x_i} \sim \frac{\frac{f[x_i+h] - f[x_i]}{h} - \frac{f[x_i] - f[x_i-h]}{h}}{h} = \frac{f[x_i+h] - 2f[x_i] - f[x_i-h]}{h^2}$$

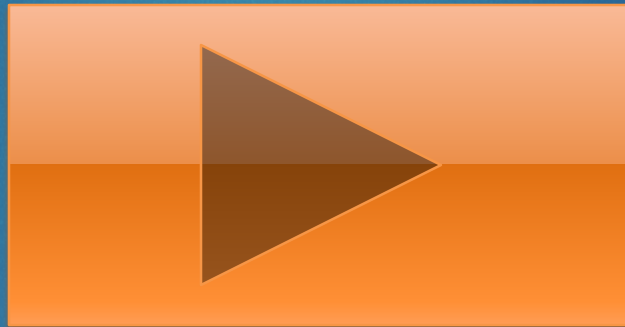
and so on...

- A more general concept: **finite difference** for any discrete sampling system, regardless whether the variables are continuous or not

$$f[x] \rightarrow \{f_0, f_1, f_2, \dots, f_{k-1}, f_k, f_{k+1}, \dots\}$$

- The computation deals only with values at discrete sampling points: can be used to approximate continuous systems; intrinsically suitable to computer calculation. (remember DFT?)

# A brief review



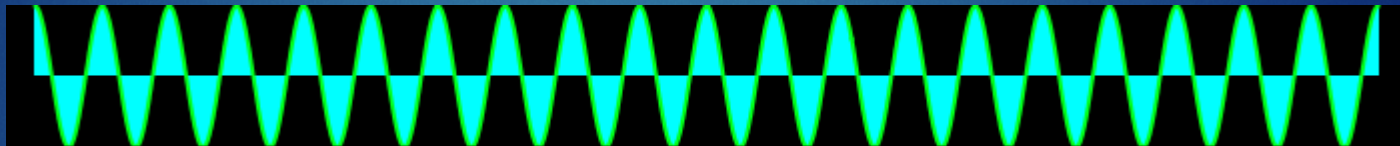
- The essence is to “know” how good the approximation is: in other words, an essence of the method is to **optimize for accuracy and precision** and set upper limits for errors at values of interest.
  - “Exact differentiation” is irrelevant – even if derivatives are known analytically, they can only be computed with some finite precision.
  - As long as it is within error tolerances, FD is just as good.
- **Specific FD algorithms have been developed for numerical solutions to various DEs.** Example: the very popular **Finite-Difference Time-Domain (FDTD)** method for EM waves (space-and- time differential equations).



An Introductory example of  
one-dimensional FDTD application to  
electrical engineering



Remember this?



*And God said:*  
 $\nabla \cdot \mathbf{D} = \rho$   
 $\nabla \cdot \mathbf{B} = 0$   
 $\nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}$   
 $\nabla \times \mathbf{H} = \mathbf{j} + \frac{\partial \mathbf{D}}{\partial t}$   
*And there was light.*  
© 1982 CATTEN EXPRESSIONS

$$\nabla \times \mathbf{E} + \frac{\mu}{c} \frac{\partial \mathbf{H}}{\partial t} = 0$$
$$\nabla \times \mathbf{H} - \frac{\epsilon}{c} \frac{\partial \mathbf{E}}{\partial t} = 0$$

This is an example of a system of linear differential equations of rank (dimension) 2 (two unknowns).

$$\nabla \times \vec{\mathbf{E}} = \begin{vmatrix} \hat{\mathbf{x}} & \hat{\mathbf{y}} & \hat{\mathbf{z}} \\ \partial_x & \partial_y & \partial_z \\ E_x & E_y & E_z \end{vmatrix} \rightarrow \begin{vmatrix} \hat{\mathbf{x}} & \hat{\mathbf{y}} & \hat{\mathbf{z}} \\ \partial_x & \partial_y & \partial_z \\ E_x[z, t] & 0 & 0 \end{vmatrix} = \hat{\mathbf{y}} \frac{\partial E_x[z, t]}{\partial z}$$

$$\begin{aligned} \nabla \times \mathbf{E} + \frac{\mu}{c} \frac{\partial \mathbf{H}}{\partial t} &= 0 \\ \nabla \times \mathbf{H} - \frac{\epsilon}{c} \frac{\partial \mathbf{E}}{\partial t} &= 0 \end{aligned}$$

$$\frac{\partial E_x[z, t]}{\partial z} + \frac{\mu}{c} \frac{\partial H_y[z, t]}{\partial t} = 0$$

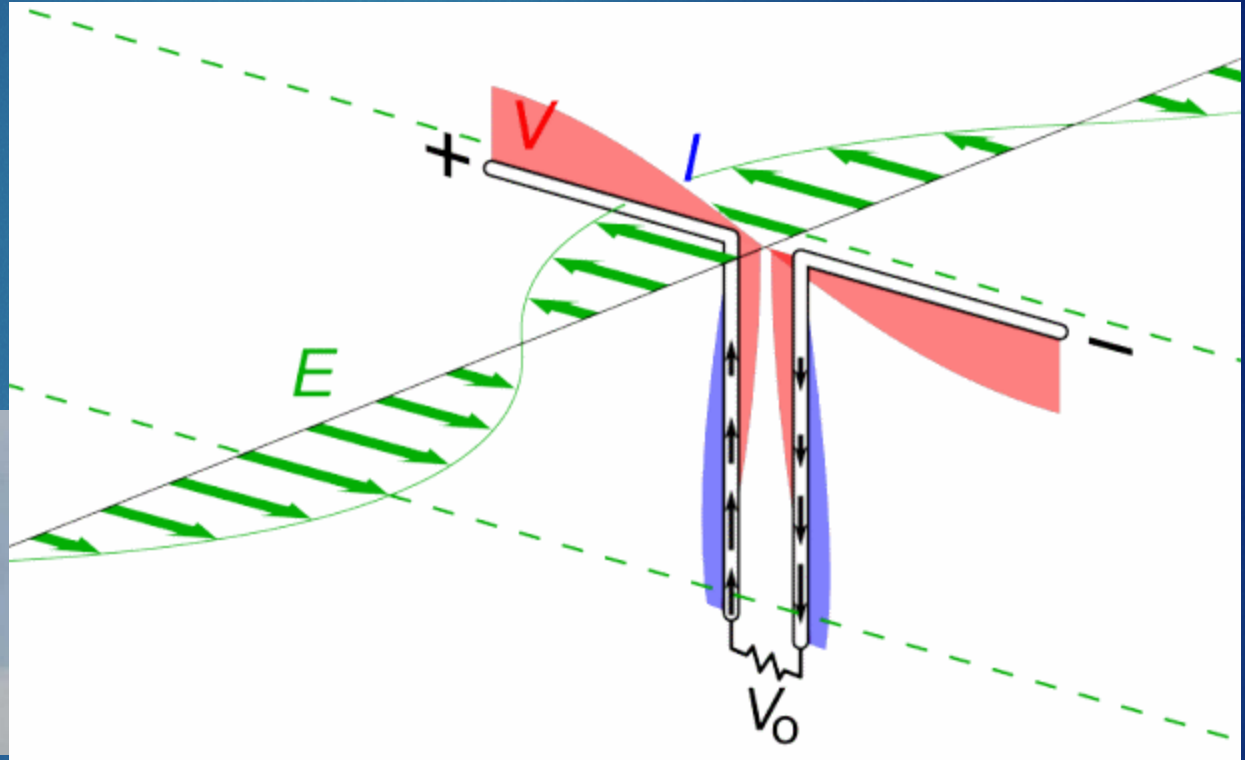
$$\nabla \times \vec{\mathbf{H}} = \begin{vmatrix} \hat{\mathbf{x}} & \hat{\mathbf{y}} & \hat{\mathbf{z}} \\ \partial_x & \partial_y & \partial_z \\ H_x & H_y & H_z \end{vmatrix} \rightarrow \begin{vmatrix} \hat{\mathbf{x}} & \hat{\mathbf{y}} & \hat{\mathbf{z}} \\ \partial_x & \partial_y & \partial_z \\ 0 & H_y[z, t] & 0 \end{vmatrix} = -\hat{\mathbf{x}} \frac{\partial H_y[z, t]}{\partial z}$$

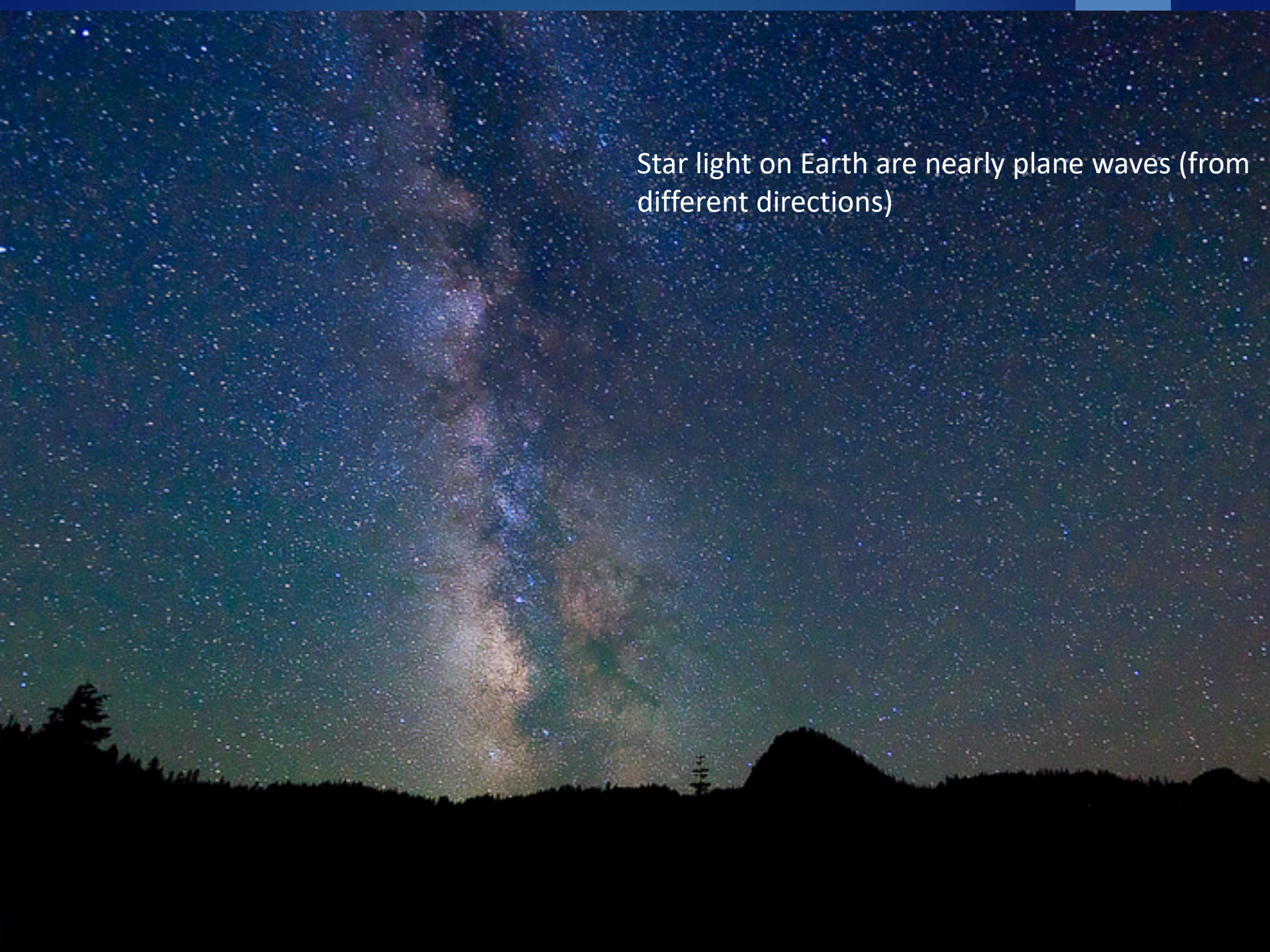
$$\frac{\partial H_y[z, t]}{\partial z} + \frac{\epsilon}{c} \frac{\partial E_x[z, t]}{\partial t} = 0$$

Similar concept of state space DEs (but only time variable)

$$\begin{aligned} \dot{Q}_i &= \frac{\partial \bar{H}}{\partial P_i} = 0 \\ \dot{P}_i &= -\frac{\partial \bar{H}}{\partial Q_i} = 0 \end{aligned}$$

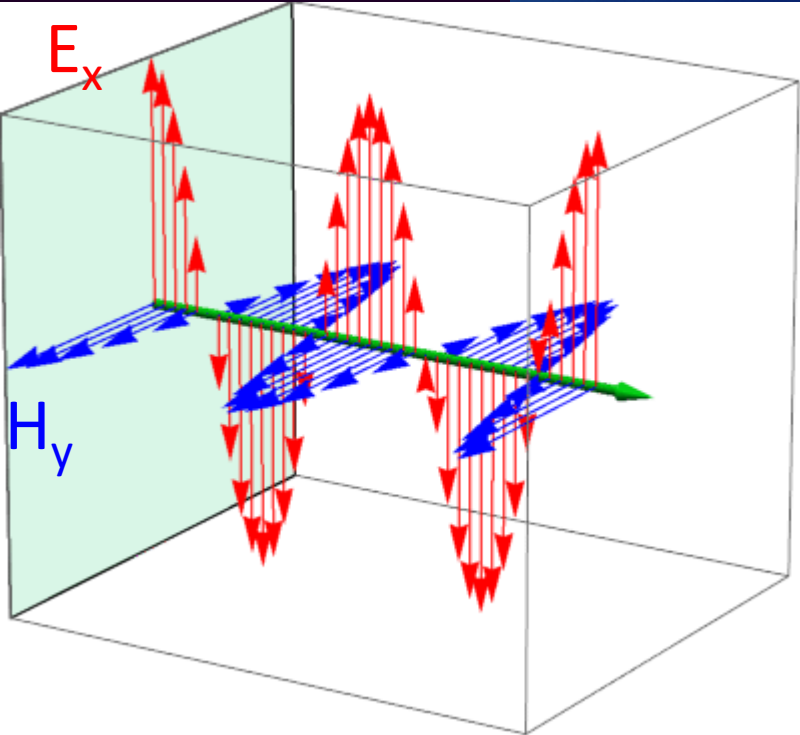
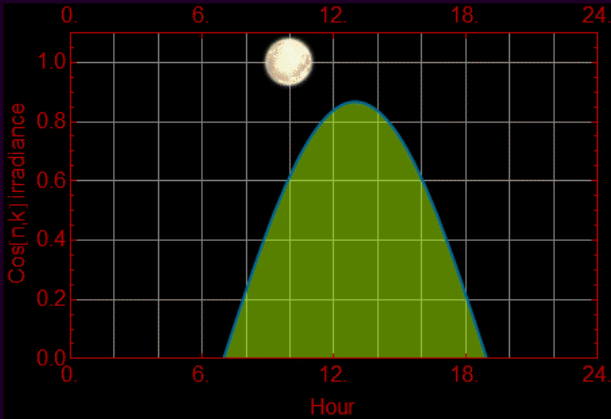
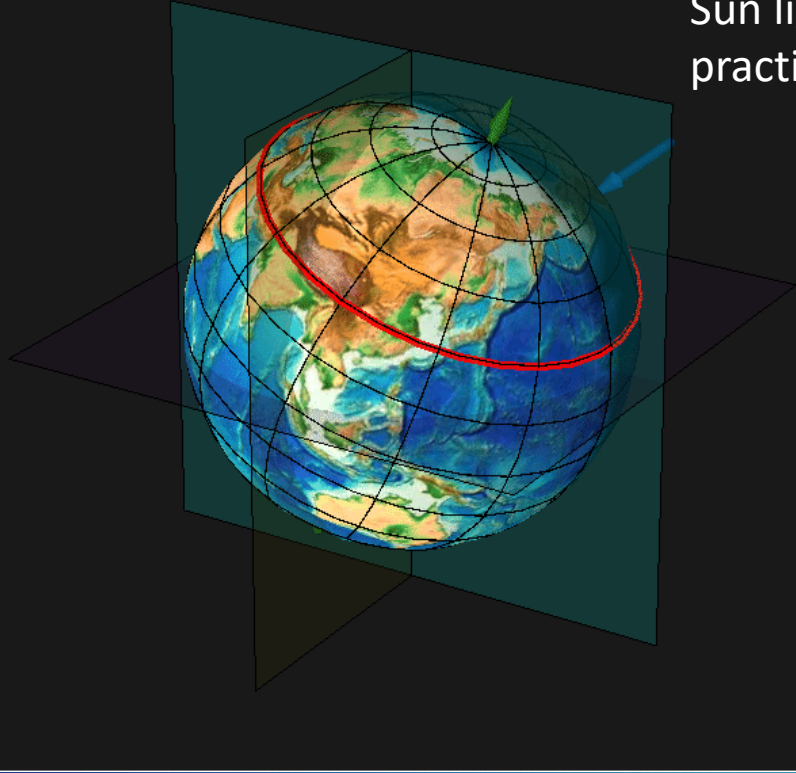
The simplest solution to the Maxwell's equations above describes linearly polarized electromagnetic waves



A night sky photograph showing the Milky Way galaxy arching across the frame. The galaxy is a dense band of stars and dust, appearing as a bright, hazy streak against the dark background of the night sky. The foreground is a dark silhouette of a forest and mountains, providing a sense of scale and location. The overall scene is a beautiful representation of the night sky.

Star light on Earth are nearly plane waves (from different directions)

Sun light on Earth is also practically plane wave

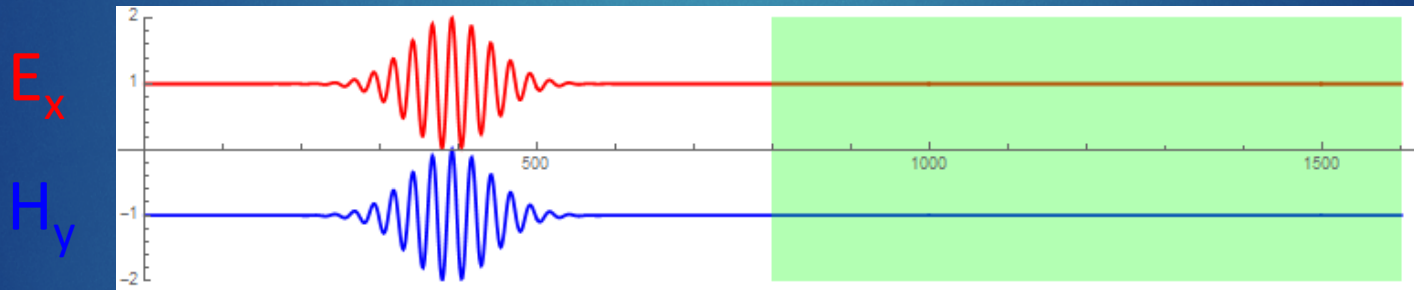


**Finite-Difference Time-Domain (FDTD)** method is a powerful algorithm to solve Maxwell's equations numerically for problems with complex geometry and media (brute force approach).

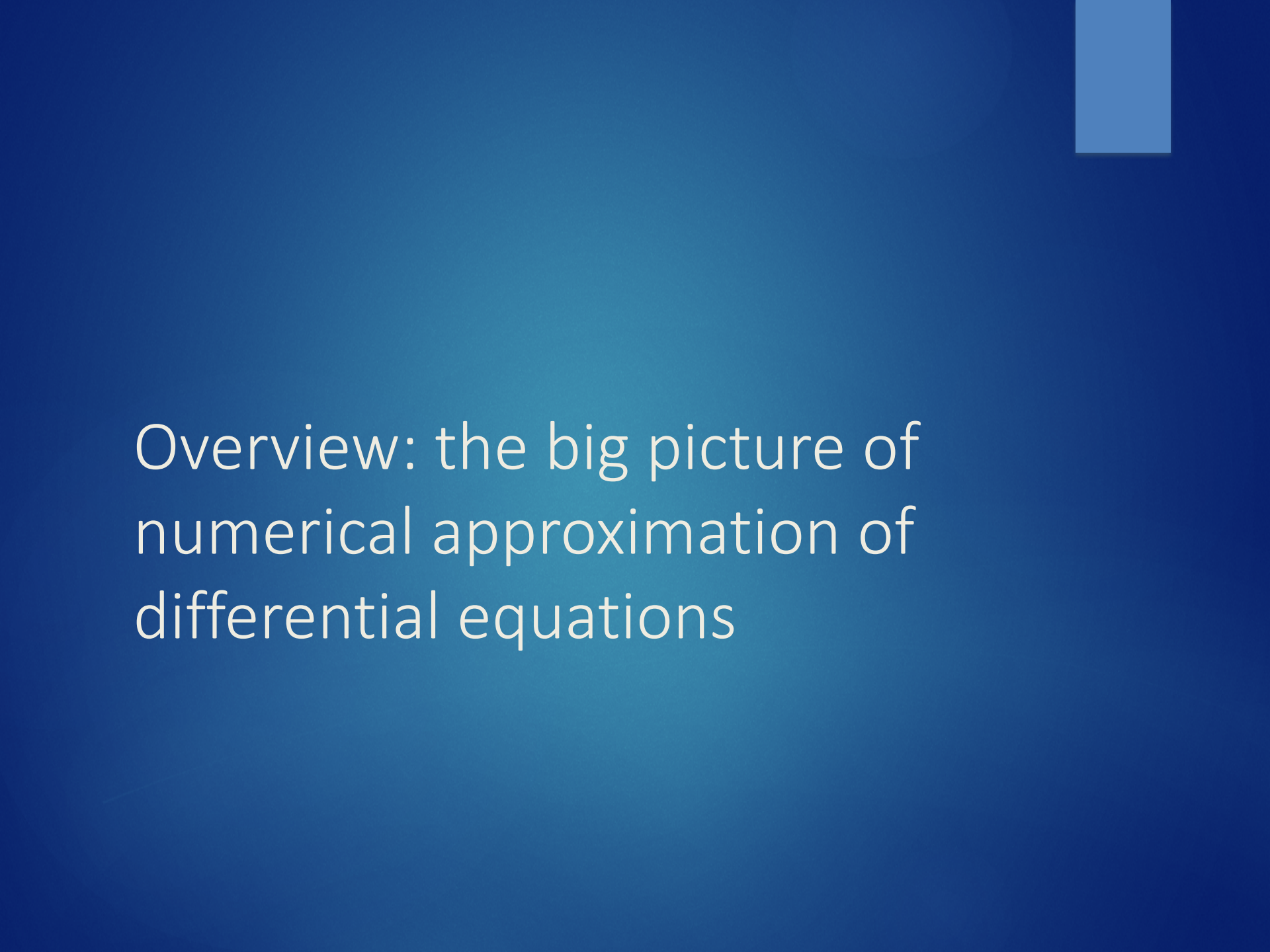
While the solution for a continuous infinite plane wave is trivial, the solution for a pulse wave, e. g. a laser light pulse is not always trivial (although exact analytic solutions are known for certain cases).

Below is an illustration of the FDTD method applied to a Gaussian light pulse (exact solution is known, and hence can be used to verify the FDTD result).

(this file can be too big for Windows gif player - open with QuickTime)



(The FDTD solution is numerically accurate, but incorrect with regard to physics - but that's the topic for another day - [see here](#))



Overview: the big picture of  
numerical approximation of  
differential equations

# A problem-centric perspective

Linearization

The problem

Fitting,  
Interpolation  
Approximation

$$f(x_1, x_2 \dots, t), \mathbf{F}(\mathbf{x}, t)$$
$$f'(x_1, x_2 \dots, t), \nabla \mathbf{F}(\mathbf{x}, t), \nabla \times \mathbf{F}(\mathbf{x}, t)$$
$$f^{(n)}(x_1, x_2 \dots, t), \nabla^2 \mathbf{F}(\mathbf{x}, t), \nabla \times (\nabla \times \mathbf{F}(\mathbf{x}, t))$$

- too complex for analytic solution
- non-linear relationships (not reducible)
- phenomenological (empirical model) with limited or discrete data

Finite difference  
methods (e. g.  
FDTD)

Finite element  
methods (FEM)



- No, we'll not (won't even try) to cover all that...
- Most important:
  - A basic concept of the methods
  - The experience to know what to apply to solve a problem
- Algorithms have been well developed, software are commercially available and well tested - there is no need to develop one's own software unless for learning or highly specialized applications and research.

### Example:

- Dedicated FDTD packages for EM waves are available as freeware (no support, no debugging help) and commercially (can be pricey but reliable and low risk of bugs)
- Similarly for FEM
- Other functions are available in Mathematica, MATLAB. Codes are also available in Mathematica and MATLAB for FDTD and FEM as well - but may not have friendly UI, or run as fast

An example: data least-square  
fitting and modeling

(see other chapter)

# Interpolation and extrapolation

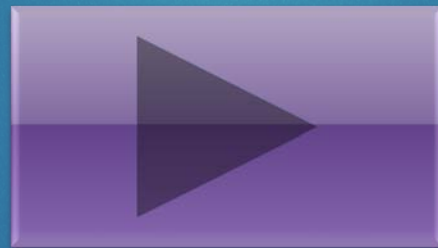
(see other chapter)

Example: finite element  
method

(see other chapter)

# Finite-difference methods for ordinary differential equation

# Numerical methods to O.D.E.



# Summary (takeaways)

- ▶ Differential equations are involved in a big class of problems in quantitative physical science and electrical engineering.
- ▶ Transform approaches (see previous lecture of **Fourier, Laplace** and other transforms) and **associated numerical methods** form a big part of solutions.
- ▶ Direct **numerical methods** (brute force) such as **finite difference** for computing DE solutions are also well developed and form an essential tool for highly complex problems (when all else fail).
  - ▶ Complex geometry and boundary for space-time problem (very common in EM waves, which is why FDTD is used).
  - ▶ Multi-elements and complex behaviors, e. g. electrons/holes in semiconductor devices (very big software package to simulate device performance).
  - ▶ Other engineering: thermal analysis, computational fluid dynamic, ...

Learning objectives: **ability to apply** these **numerical methods** to ECE problems (easy: circuits; next level: signal processing & control; advanced: EM waves)

# Epilog



So, with all these DE solver packages, everything is solved, right? I don't have to learn anything, right?

- Uhm... no.
- These are tools. Real life engineering is to understand problems, think and design solutions, test and implement. Do not be confused between using tools and obtaining solutions.
- Furthermore, numerical tools are to help us gain insight and understanding for the bigger picture of things <- contribution to the growth and maturity of knowledge